



# **COR2 Status**

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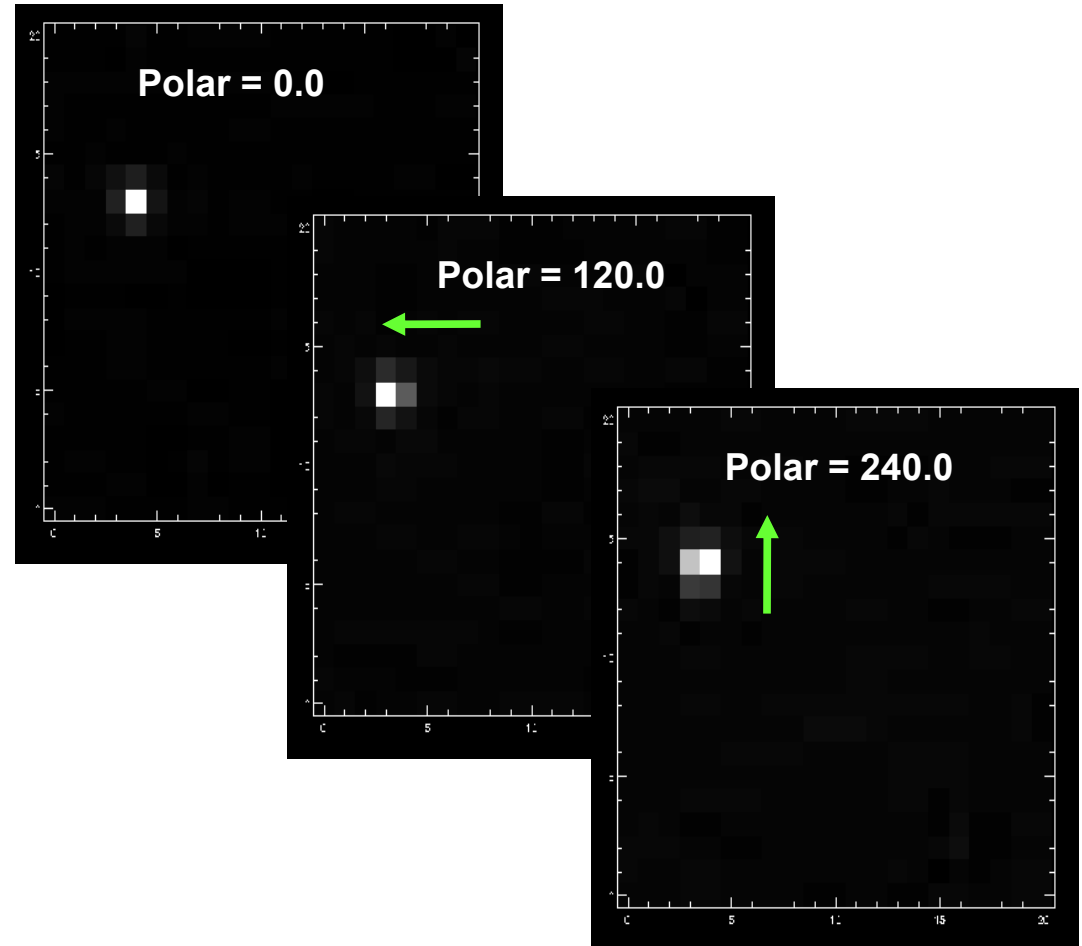
# Instrument Status

- **Nominal**
  - **Synoptic Observing Plan: 3 TB, 1 pB per hour**
- **Calibrations completed**
  - **Pointing**
  - **Distortion**
  - **Photometry verification (using stars)**
  - **Polarization image rotation**
  - **Vignetting**
  - **Debris Catalogue**

# Summed Polarized 'Wedge' Error

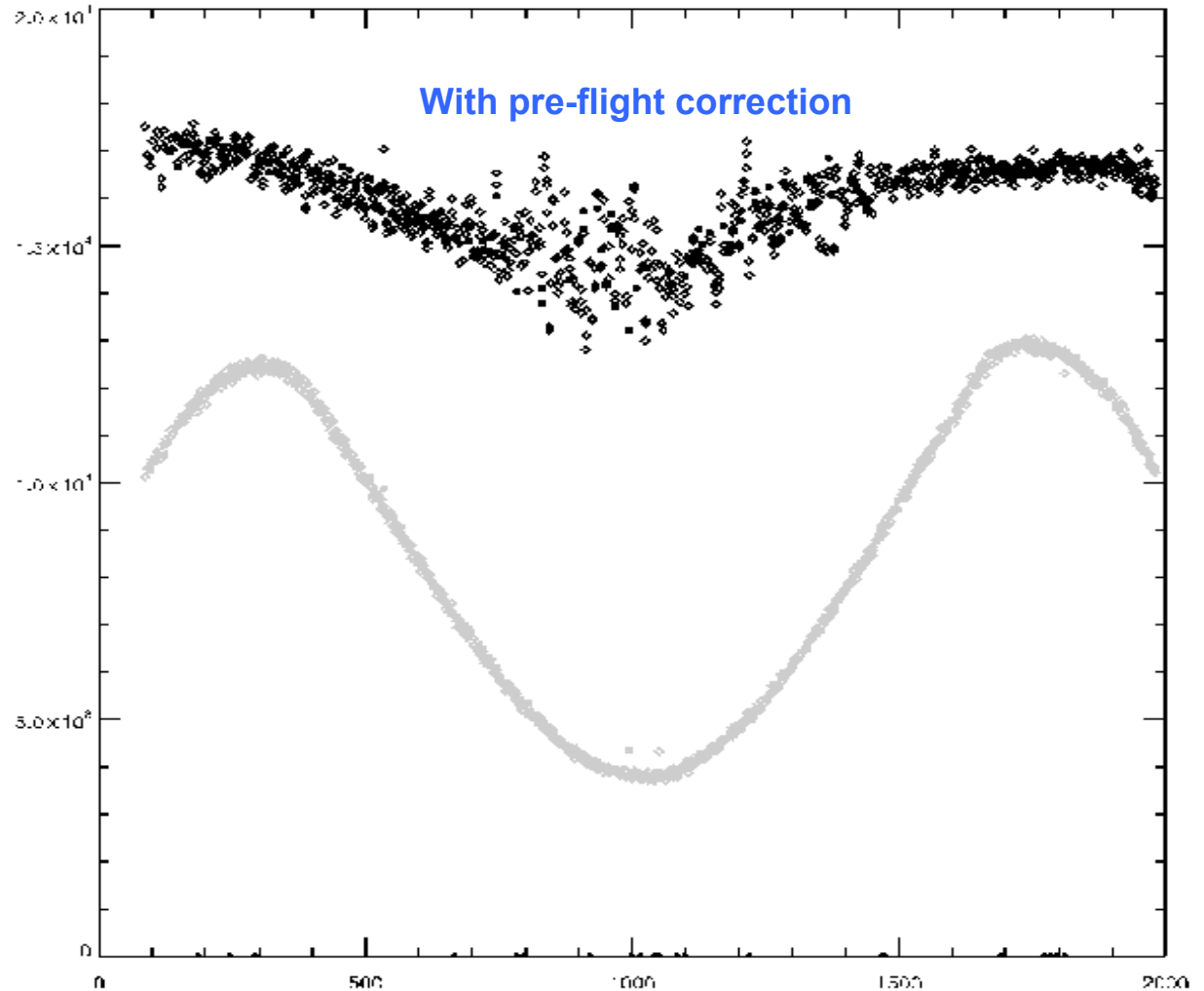
## COR2A Example

- COR2 sequence images undergo a small motion as the polarizer rotates.
- Motion could be due to small wedge quality of the polarizer or a slight misalignment of the polarizer along its mount axis.
- A correction has been made to correct for motion in individual 'seq' images prior to summing.



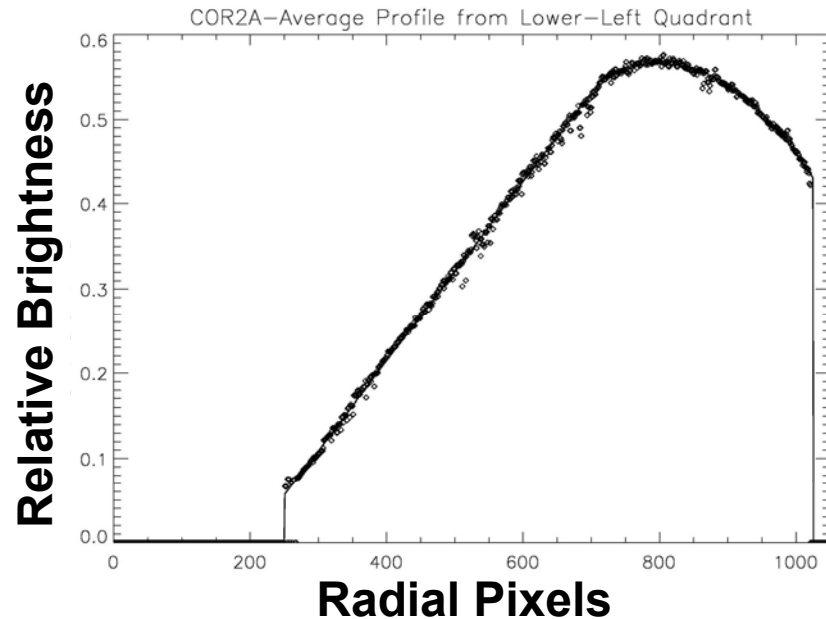
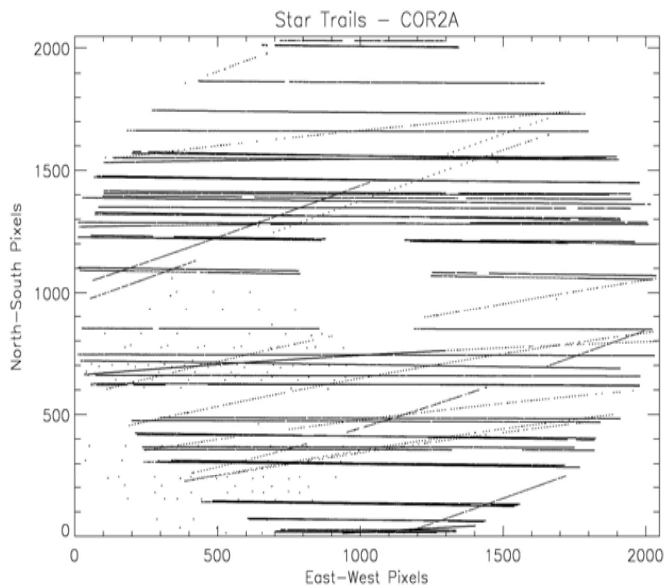
# COR2 Vignetting

- In-flight stellar measurement in combination with analytical methods are being investigated to determine true vignetting function.
- A pre-flight vignetting image correlates well with stellar measurements



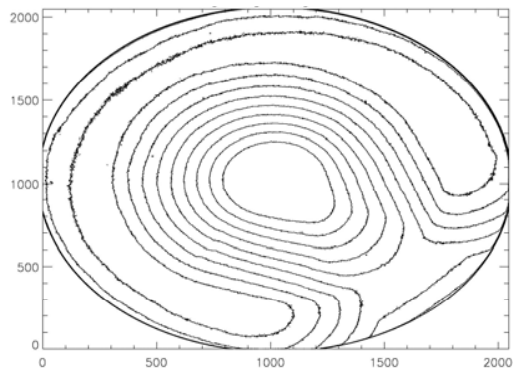
# Star Based Vignetting Function

- Procedure:
  - Use corrected star intensities ( $B/B_{\text{sun}}$ ) to generate vignetting function
  - Fit intensities as function of distance from image center
  - Fit intensities near pylon with Gaussian profile (edges OK but pylon center is not)

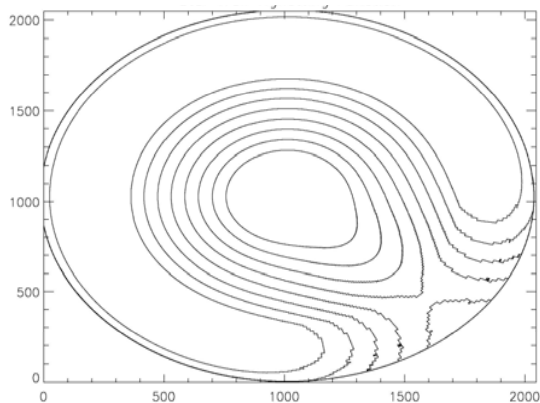


# Pre- vs Post- Flight Vignetting Function

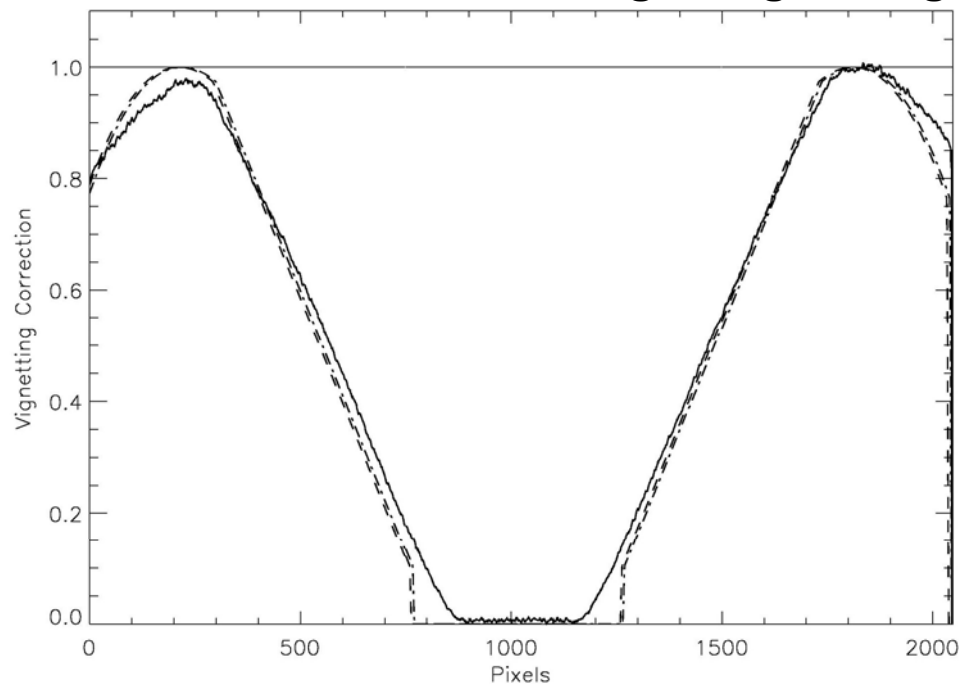
## Pre-Flight Vignetting



## Post-Flight Vignetting



## COR2A Pre- vs Post Flight Vignetting

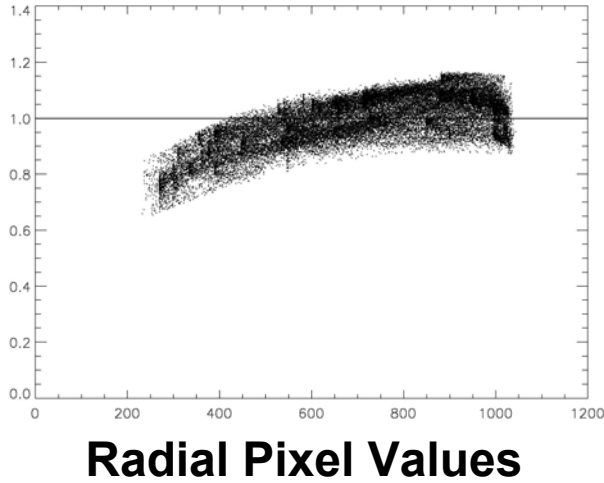


- Pre-Flight
- - - - -** Post-Flight, Left-Right
- . - . -** Post-Flight, Up-Down

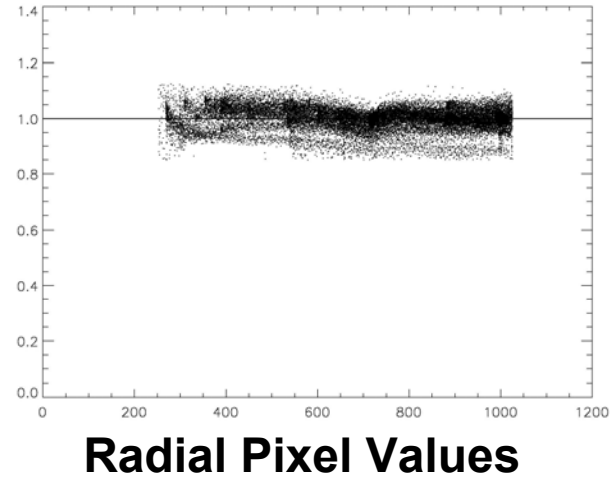
# Pre- vs Post- Flight Vignetting Function

Corrected Star Brightness

### Pre-Flight Vignetting



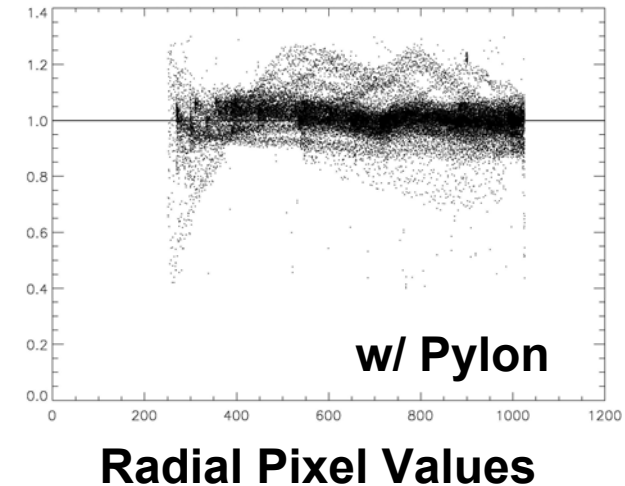
### Post-Flight Vignetting



Corrected Star Brightness

- Post-Flight vignetting function improved over Pre-Flight version
- Pylon still needs work

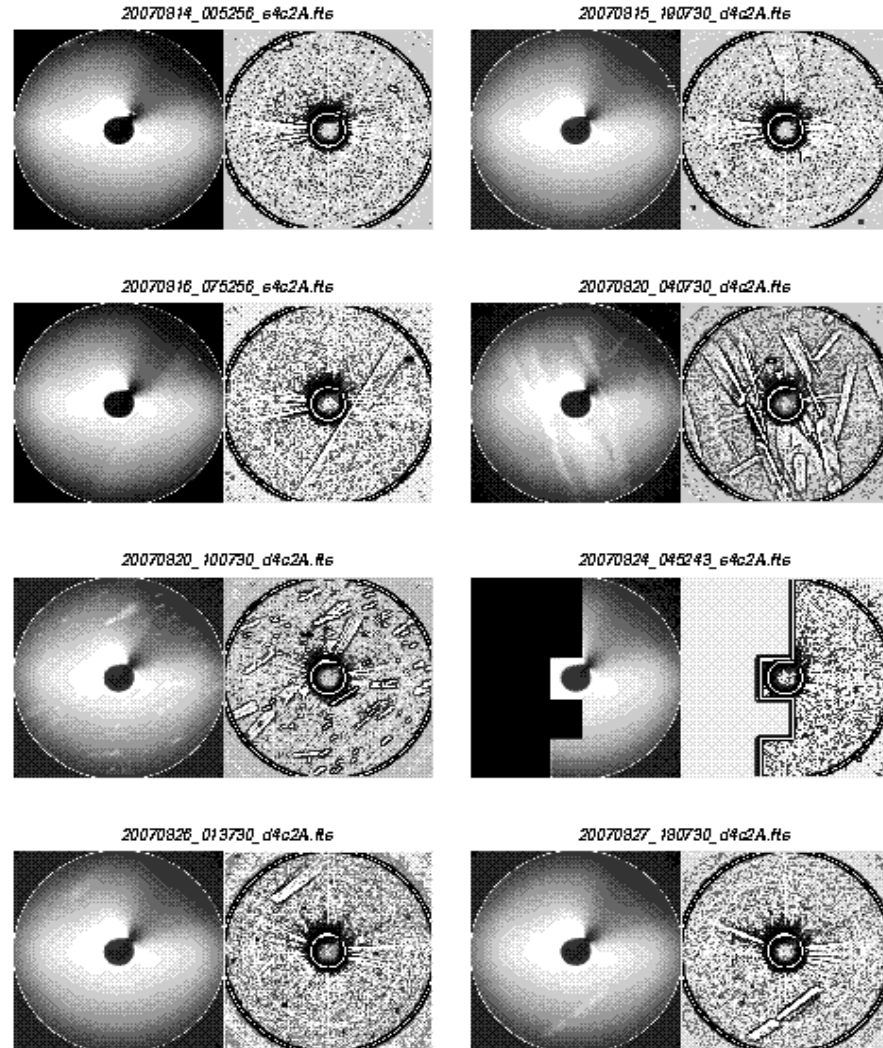
### Post-Flight Vignetting



# COR2 Debris

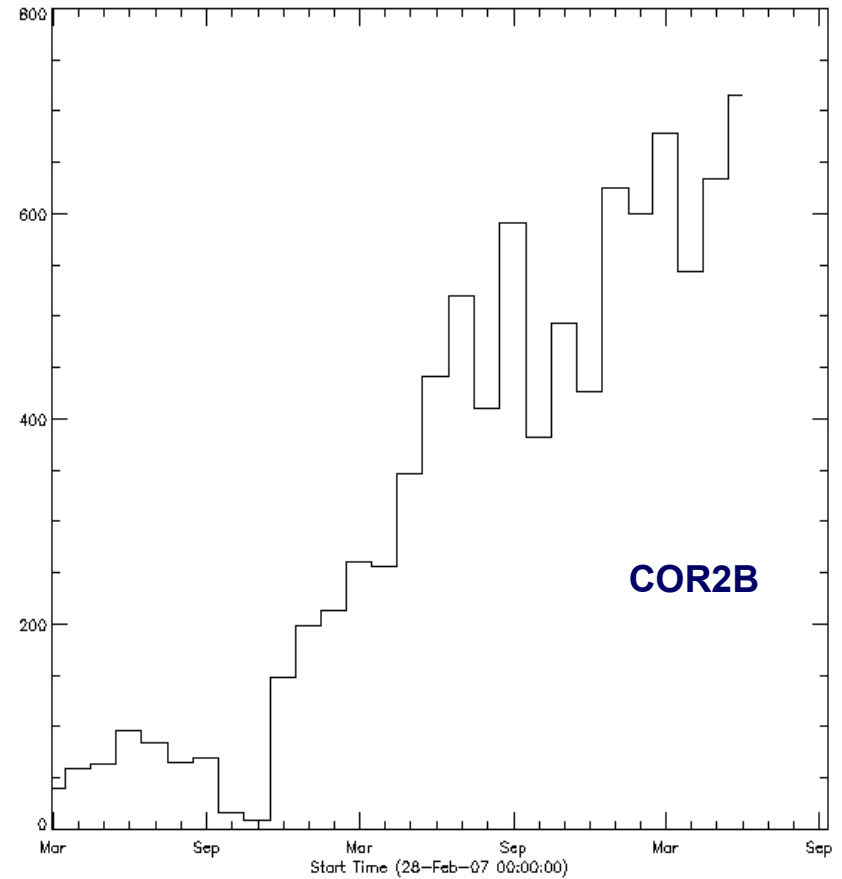
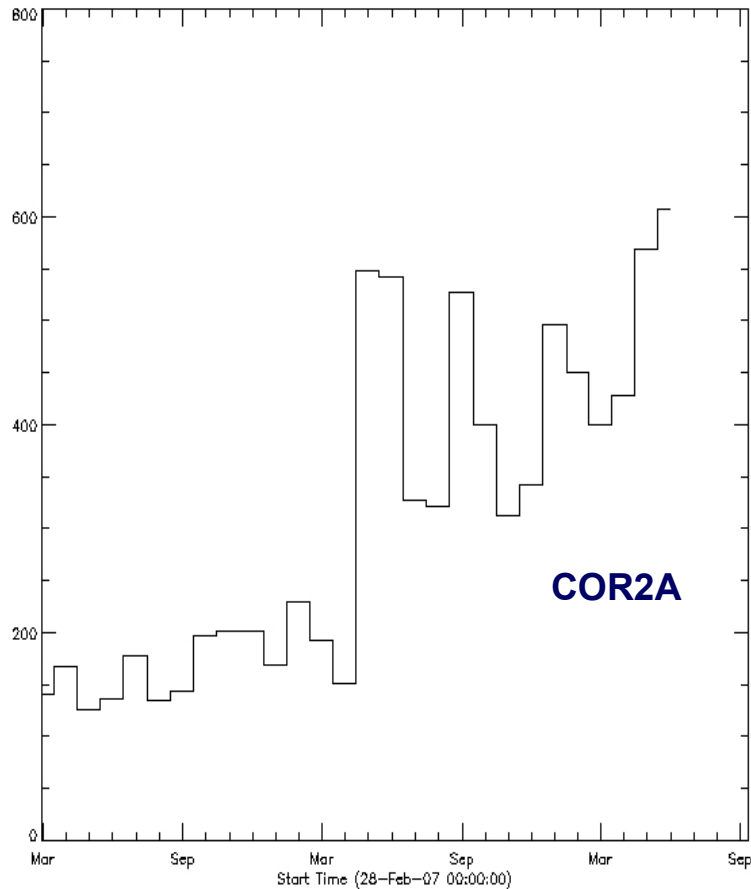
## Debris considered significant if:

1. Obvious debris causes blur mark in image.
2. Not all of the pixels in the image are present.
3. The debris area spans more than 1/6 of the image radius, regardless of its brightness. This accounts for longer cosmic ray observances.
4. There is more than a 35 DNs difference between debris pixels and surrounding pixels. This accounts for darker cosmic ray events.
5. A cluster, often of perhaps stars, is considered debris if it covers a large area.
6. Cosmic rays that appear to have skipped off an object.

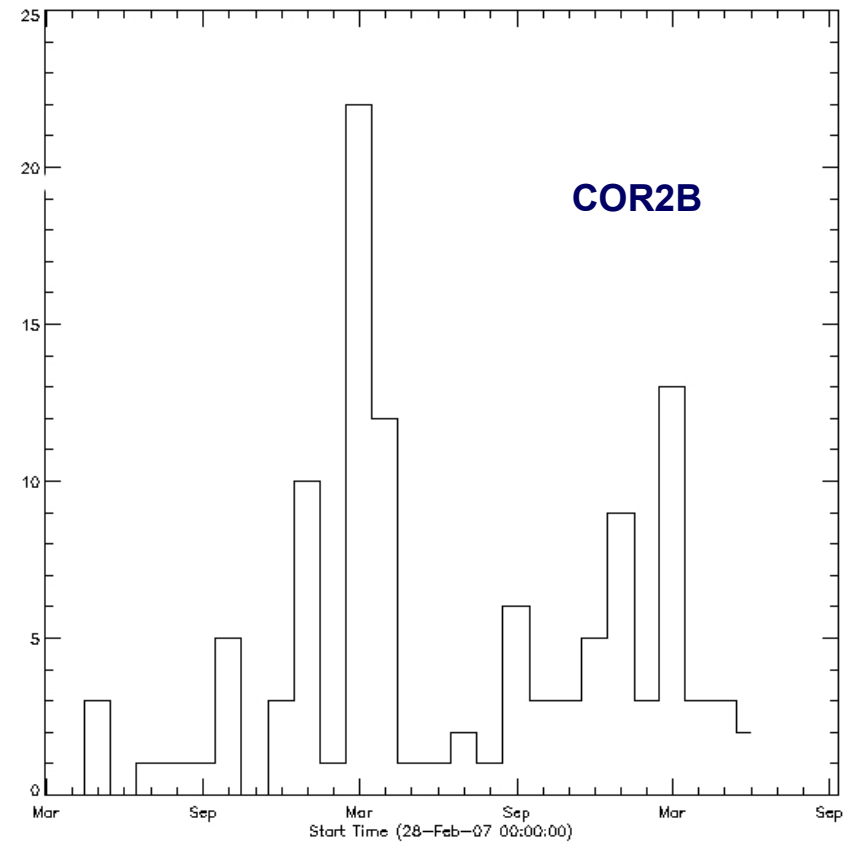
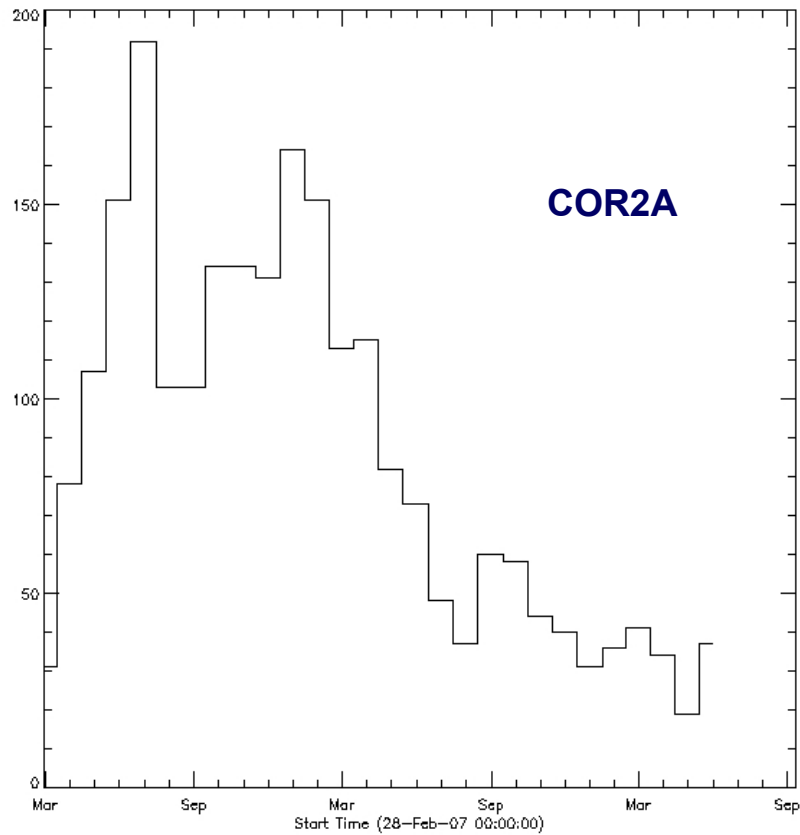




# Cosmic Ray Count Statistics



# Debris Count Statistics



# Backup Slides

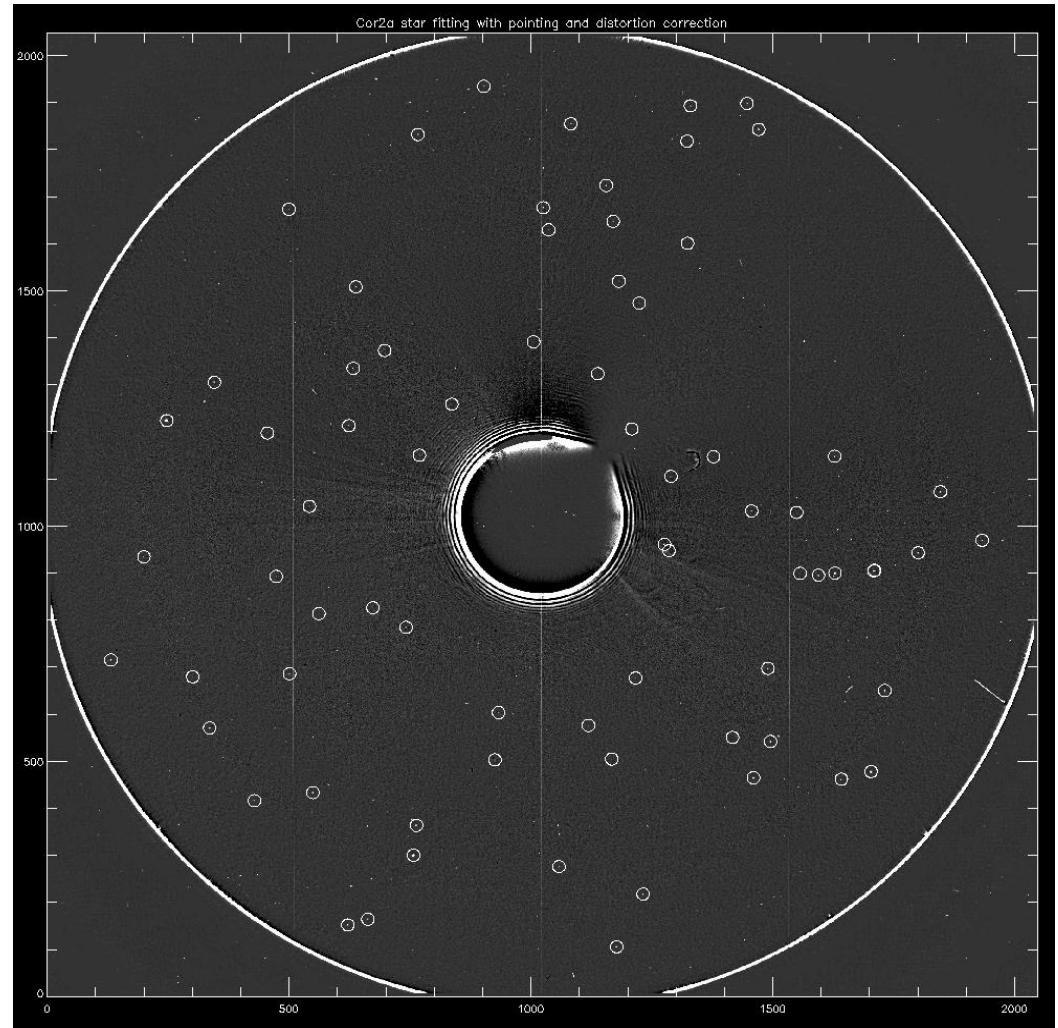
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**Backup Slides**

# COR2 Pointing Issues

- Off pointing assumed to have occurred during launch.
- Compute distance between true star locations and detected point sources within each images FOV.
- Distance should depend on translation and rotation combination.
- Our rotation and translation corrections were implemented into COR2\_point and secchi\_prep by means of the CRVAL and CROTA keywords in the header. (CRPIX remains occulcor center.)

Star fitting with pointing and distortion correction

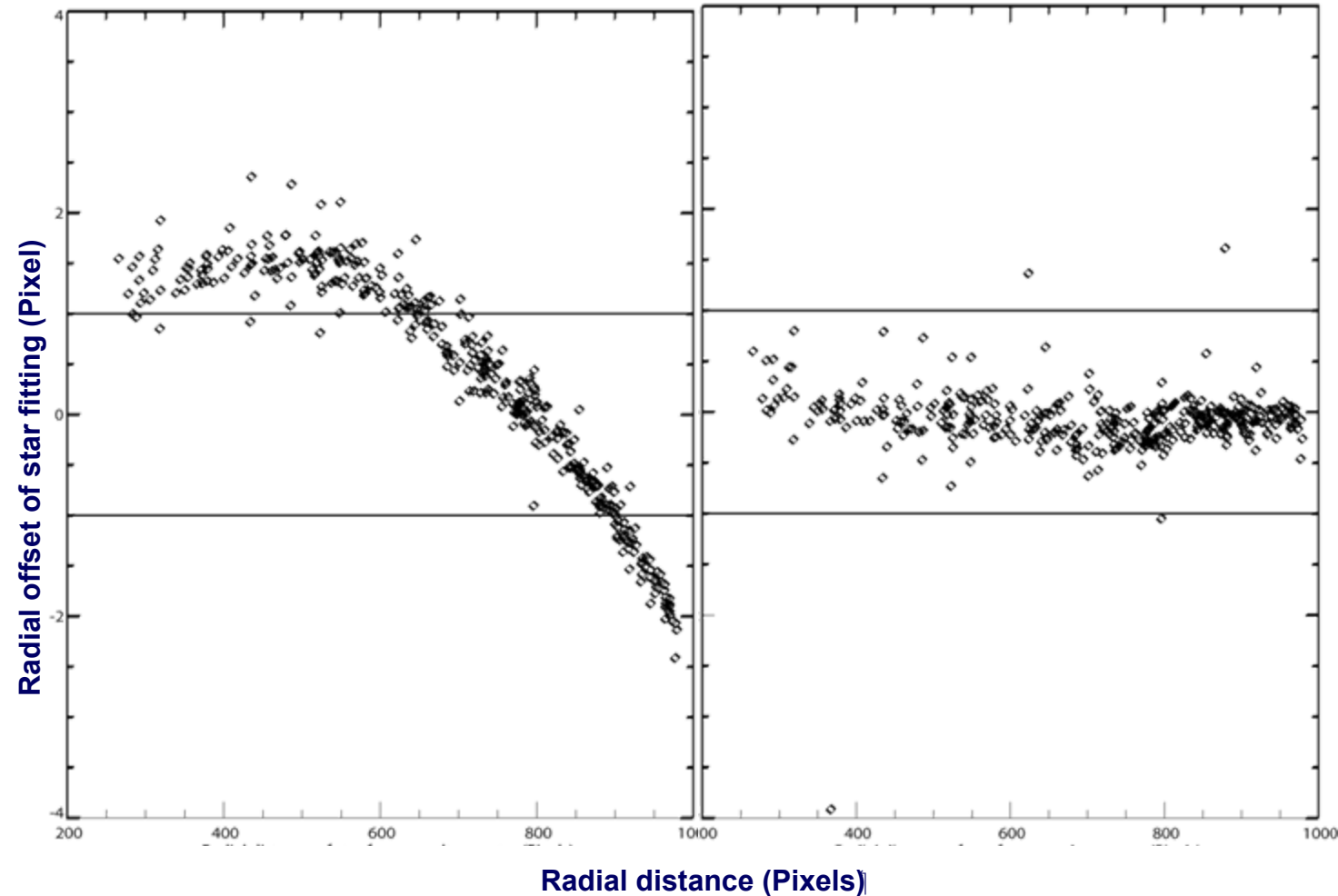


# COR2-A Distortion Correction

Radial dependence of star offset in COR2A

Pre-Warp

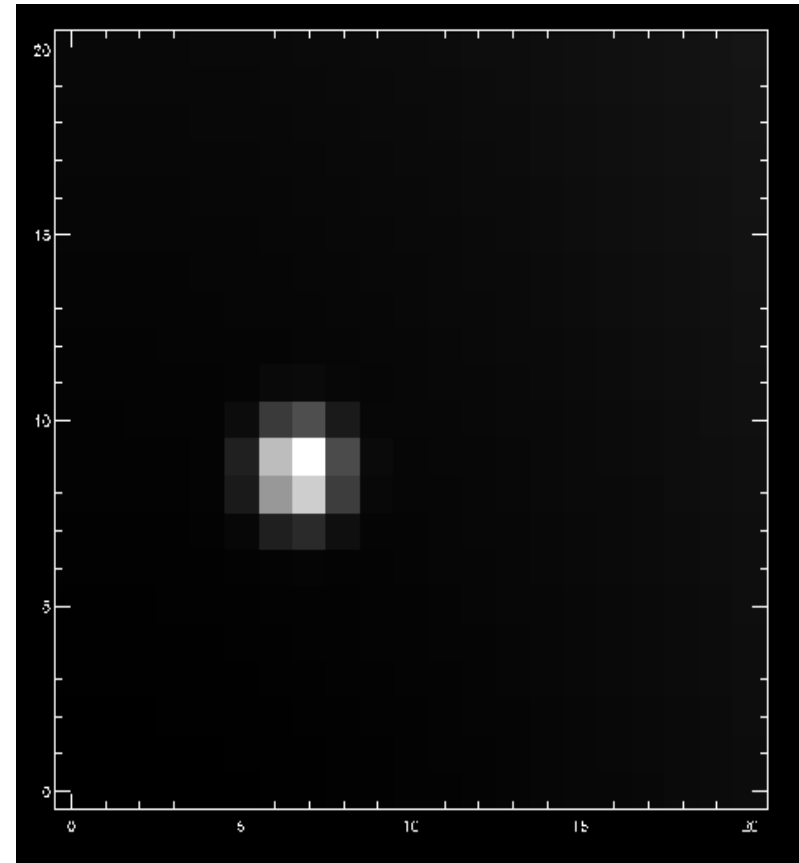
Post-Warp



- IDL routines:  
cor2\_point  
cor2\_warp  
cor2\_distortion
- For questions:  
K. Baldwin  
K. Battams

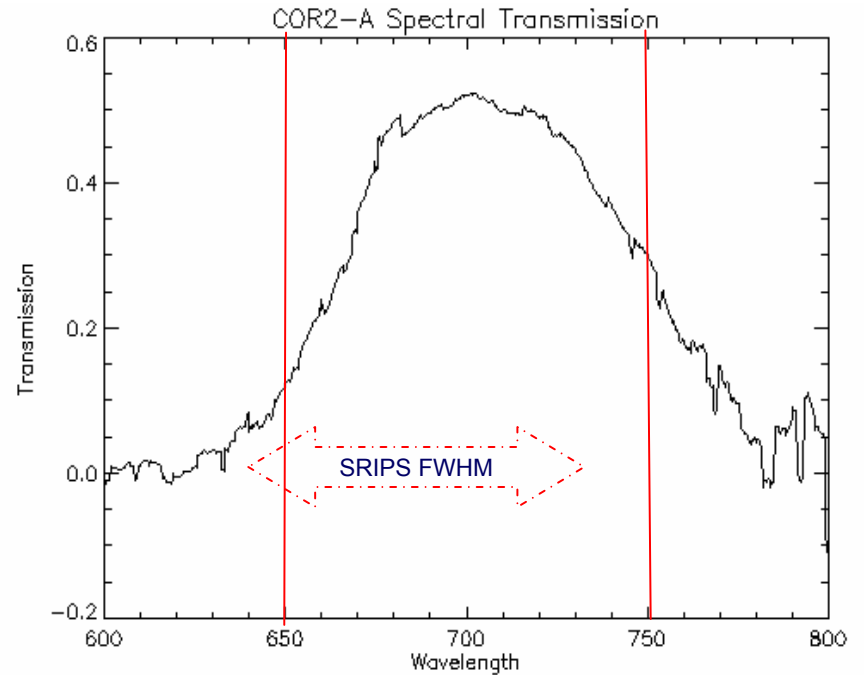
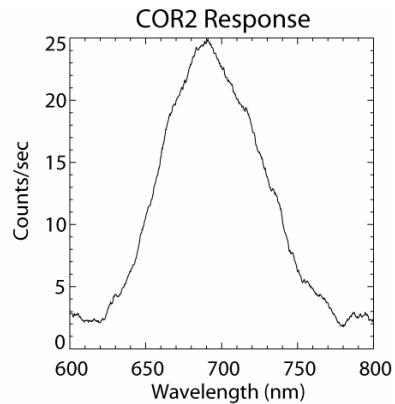
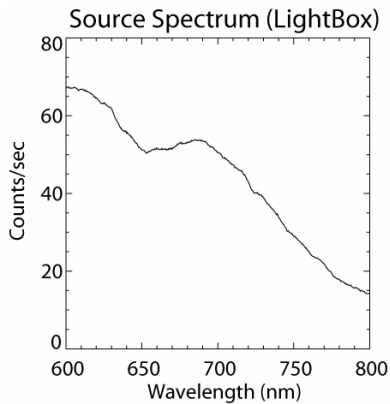
# Photometry

- Used point spread function and aperture photometry to find star counts across the FOV.
- A square of 5 x 5 pixels is shown to best approximate the point spread function.
- The background is determined by examining the subsequent and prior images. The median of the three images at each pixel is taken to be the background.



# COR2 Spectral Calibration

- Calibration based on LASCO's Lightbox using new Spectrometer.
- Accuracy ~20%.



# Summary

Parameter	Required Performance	Measured Performance
FOV (deg)	8	8.4
Spatial Resolution (arcsec)	30	25-30
FWHM Bandpass (nm)	650-750	650-770
Stray Light @ $6R_{\text{sun}}$ (MSB)	$< 2 \cdot 10^{-10}$	$< 3 \cdot 10^{-11}$
Polarization Accuracy	10%	2%
Min. Vignetting	80%	80%
Nominal Exposure (sec)	4	4